## On the Analysis of Population Protocols

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7111

## Overview

Population protocols: distributed computing model for massive networks of passively mobile finite-state agents

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Can model e.g. networks of passively mobile sensors and chemical reaction networks

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Protocols compute predicates of the form $\varphi: \mathbb{N}^{d} \rightarrow\{0,1\}$
e.g. if $\varphi$ is unary, then $\varphi(n)$ is computed by $n$ agents

## Overview



## This talk:

- Automatic verification and testing
- Study of the minimal size of protocols


## Population protocols

- anonymous mobile agents with very few resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by stabilizing agents to some opinion
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## Example: majority protocol

More blue birds than red birds?


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More blue birds than red birds?

## Protocol:

- Two large birds of different colors become small

- Large birds convert small birds to their color



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## Are there at least 4 sick birds?



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## Protocol:

- Each bird is in a state of $\{0,1,2,3,4\}$
- Sick birds initially in state 1 and healthy birds in state 0
- $(m, n) \mapsto(m+n, 0)$

$$
\text { if } m+n<4
$$

- $(m, n) \mapsto(4,4)$

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\text { if } m+n \geq 4
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- $(m, n) \mapsto(m+n, 0)$ if $m+n<4$
- $(m, n) \mapsto(4,4)$

$$
\text { if } m+n \geq 4
$$



## Demonstration

## Population protocols: formal model

- States:
- Opinions:
- Initial states:
-Transitions:

$T \subseteq Q^{2} \times Q^{2}$


## finite set Q

$O: Q \rightarrow\{0,1\}$
$I \subseteq Q$


## Population protocols: formal model

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- States:
- Opinions:
$O: Q \rightarrow\{0,1\}$
- Initial states: $I \subseteq Q$
-Transitions:
$T \subseteq Q^{2} \times Q^{2}$

+ $\rightarrow$ -



## Population protocols: formal model

## Reachability graph:



## Population protocols: formal model

## Executions must be fair:



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## Population protocols: formal model

## A protocol computes a predicate $f: \mathbb{N}^{\prime} \rightarrow\{0,1\}$

 if fair executions reach common consensus

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## Expressive power

Angluin, Aspnes, Eisenstat PODC'06
Population protocols compute precisely predicates
definable in Presburger arithmetic, i.e. $\mathrm{FO}(\mathbb{N},+,<)$

## Analysis of protocols

# Protocols can become complex, even for $B \geq R$ : 

## Fast and Exact Majority in Population Protocols

```
    Dan Alistarh Rati Gelashvili* Milan Vojnović
Microsoft Research
```

Rati Gelashvili ${ }^{*}$ MIT

Milan Vojnović Microsoft Research

```
weight (x)={{ll}|x|\mp@code{if x\inStrongStates or }x\in\mathrm{ WeakStates;
```

weight (x)={{ll}|x|\mp@code{if x\inStrongStates or }x\in\mathrm{ WeakStates;
1 if }x\in\mathrm{ IntermediateStates
1 if }x\in\mathrm{ IntermediateStates
2 }\operatorname{sgn}(x)={\begin{array}{ll}{1}\&{\mathrm{ if }x\in{+0,\mp@subsup{1}{d}{},···,\mp@subsup{1}{1}{},3,5,···,m};}<br>{-1}\&{\mathrm{ otherwise. }}
2 }\operatorname{sgn}(x)={\begin{array}{ll}{1}\&{\mathrm{ if }x\in{+0,\mp@subsup{1}{d}{},···,\mp@subsup{1}{1}{},3,5,···,m};}<br>{-1}\&{\mathrm{ otherwise. }}
3 value (x)=\operatorname{sgn}(x)\cdotweight (x)
3 value (x)=\operatorname{sgn}(x)\cdotweight (x)
/* Functions for rounding state interactions */
/* Functions for rounding state interactions */
4}\phi(x)=-11 if x=-1;11 if x=1;x, otherwise
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\mp@subsup{R}{\downarrow}{}}(k)=\phi(k\mathrm{ if }k\mathrm{ odd integer, }k-1\mathrm{ if }k\mathrm{ even)
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| }\mp@subsup{R}{\uparrow}{}(k)=\phi(k\mathrm{ if }k\mathrm{ odd integer, }k+1\mathrm{ if }k\mathrm{ even)

```
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```




```
Shift-to-Zero (x)={}{\begin{array}{ll}{-\mp@subsup{1}{j+1}{}}&{\mathrm{ if }x=-1j\mathrm{ for some index }j<d}\\{\mp@subsup{1}{j+1}{}}&{\mathrm{ if }x=\mp@subsup{1}{j}{}\mathrm{ for some index }j<d}\\{x}&{\mathrm{ otherwise. }}
```

Shift-to-Zero (x)={}{\begin{array}{ll}{-\mp@subsup{1}{j+1}{}}\&{\mathrm{ if }x=-1j\mathrm{ for some index }j<d}<br>{\mp@subsup{1}{j+1}{}}\&{\mathrm{ if }x=\mp@subsup{1}{j}{}\mathrm{ for some index }j<d}<br>{x}\&{\mathrm{ otherwise. }}
Sugn-to-Zero (x)={}{\begin{array}{ll}{+0}\&{\mathrm{ if }\operatorname{sgn}(x)>0}<br>{-0}\&{\mathrm{ oherwise}}
Sugn-to-Zero (x)={}{\begin{array}{ll}{+0}\&{\mathrm{ if }\operatorname{sgn}(x)>0}<br>{-0}\&{\mathrm{ oherwise}}
procedure update\langlex,y\rangle
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if (weight (x)>0 and weight (y)>1) or (weight (y)>0 and weight (x)>1) then
if (weight (x)>0 and weight (y)>1) or (weight (y)>0 and weight (x)>1) then
\mp@subsup{x}{}{\prime}}\leftarrow\mp@subsup{R}{\downarrow}{}(\frac{\operatorname{value}(x)+\mathrm{ value }(y)}{2})\mathrm{ and }\mp@subsup{y}{}{\prime}\leftarrow\mp@subsup{R}{\uparrow}{}(\frac{\mathrm{ value }(x)+\mathrm{ value (y)}}{2}
\mp@subsup{x}{}{\prime}}\leftarrow\mp@subsup{R}{\downarrow}{}(\frac{\operatorname{value}(x)+\mathrm{ value }(y)}{2})\mathrm{ and }\mp@subsup{y}{}{\prime}\leftarrow\mp@subsup{R}{\uparrow}{}(\frac{\mathrm{ value }(x)+\mathrm{ value (y)}}{2}
else if weight (x) - weight (y)=0 and value (x) + value (y)>0 then
else if weight (x) - weight (y)=0 and value (x) + value (y)>0 then
if weight }(x)\not=0\mathrm{ then }\mp@subsup{x}{}{\prime}\leftarrowShift-to-Zero(x) and y'\& Sign-to-Zero(x
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else }\mp@subsup{y}{}{\prime}\leftarrow\mathrm{ Shift-to-Zero(y) and }\mp@subsup{x}{}{\prime}\leftarrow\mathrm{ Sign-to-Zero(y)
else }\mp@subsup{y}{}{\prime}\leftarrow\mathrm{ Shift-to-Zero(y) and }\mp@subsup{x}{}{\prime}\leftarrow\mathrm{ Sign-to-Zero(y)
else if (x\in{-1 d,+1_d}}\mathrm{ and weight }(y)=1\mathrm{ and }\operatorname{sgn}(x)\not=\operatorname{sgn}(y))\mathrm{ or
else if (x\in{-1 d,+1_d}}\mathrm{ and weight }(y)=1\mathrm{ and }\operatorname{sgn}(x)\not=\operatorname{sgn}(y))\mathrm{ or
(y\in{-1, d,+1}d} and weight (x)=1 and sgn (y)\not=\operatorname{sgn}(x))\mathrm{ then
(y\in{-1, d,+1}d} and weight (x)=1 and sgn (y)\not=\operatorname{sgn}(x))\mathrm{ then
\mp@subsup{x}{}{\prime}\leftarrow-0 and }\mp@subsup{y}{}{\prime}\leftarrow+
\mp@subsup{x}{}{\prime}\leftarrow-0 and }\mp@subsup{y}{}{\prime}\leftarrow+
else
else
x ^ { \prime } \leftarrow Shift-to-Zero(x) and y ^ { \prime } \leftarrow Shift-to-Zero(y)
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1 weight \((x)= \begin{cases}|x| & \text { if } x \in \text { StrongStates or } x \in \text { WeakStates; } \\ 1 & \text { if } ;\end{cases}\)
\(2 \operatorname{sgn}(x)=\left\{1 \quad\right.\) if \(x \in\left\{+0,1_{d}, \ldots, 1_{1}, 3,5, \ldots, m\right\}\);
\(3 \operatorname{value}(x)=\operatorname{sgn}(x) \cdot \operatorname{weight}(x)\)
/* Functions for rounding state interactions */
\(4 \phi(x)=-1_{1}\) if \(x=-1 ; 1_{1}\) if \(x=1 ; x\), otherwise
\(5 R_{\downarrow}(k)=\phi(k\) if \(k\) odd integer, \(k-1\) if \(k\) even \()\)
```



```
\(\operatorname{Sign-to-Zero}(x)= \begin{cases}+0 & \text { if } \operatorname{sgn}(x)>0 \\ -0 & \text { oherwise. }\end{cases}\)
procedure update \(\langle x, y\rangle\)
if \((\) weight \((x)>0\) and weight \((y)>1)\) or \((\) weight \((y)>0\) and weight \((x)>1)\) then
\(x^{\prime} \leftarrow R_{\downarrow}\left(\frac{\operatorname{value}(x)+\operatorname{value}(y)}{2}\right)\) and \(y^{\prime} \leftarrow R_{\uparrow}\left(\frac{\operatorname{value}(x)+\operatorname{value}(y)}{2}\right)\)
else if weight \((x) \cdot\) weight \((y)=0\) and value \((x)+\) value \((y)>0\) then
if weight \((x) \neq 0\) then \(x^{\prime} \leftarrow\) Shift-to-Zero \((x)\) and \(y^{\prime} \leftarrow \operatorname{Sign}\)-to-Zero \((x)\)
else \(y^{\prime} \leftarrow \operatorname{Shift-to-Zero}(y)\) and \(x^{\prime} \leftarrow \operatorname{Sign}\)-to-Zero \((y)\)
else if \(\left(x \in\left\{-1_{d},+1_{d}\right\}\right.\) and weight \((y)=1\) and \(\left.\operatorname{sgn}(x) \neq \operatorname{sgn}(y)\right)\) or
\(\left(y \in\left\{-1_{d},+1_{d}\right\}\right.\) and weight \((x)=1\) and \(\left.\operatorname{sgn}(y) \neq \operatorname{sgn}(x)\right)\) then
\(x^{\prime} \leftarrow-0\) and \(y^{\prime} \leftarrow+0\)
else
\(x^{\prime} \leftarrow\) Shift-to-Zero \((x)\) and \(y^{\prime} \leftarrow\) Shift-to-Zero( \(y\) )

\section*{Analysis of protocols}

\title{
Number of states corresponds to amount of memory, relevant to keep it minimal for embedded systems
}
- \(\mathbf{B} \geq \mathbf{R}\) requires at least 4 states (Mertzios et al. ICALP'14)
- \(\mathbf{X} \geq \mathbf{C}\) requires at most \(\mathrm{c}+1\) states

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- \(\mathbf{B} \geq \mathbf{R}\) requires at least 4 states (Mertzios et al. ICALP'14)
- \(\mathbf{X} \geq \mathbf{C}\) requires at most \(\mathrm{c}+1\) states
\[
\begin{aligned}
& \text { What is the state complexity } \\
& \text { of common predicates? }
\end{aligned}
\]

\section*{Analysis of protocols}

\section*{Convergence speed may vary wildly, challenging to establish bounds}


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\section*{Analysis of protocols}

\section*{1. Automatic verification of correctness}
- PODC'17 with Javier, Stefan and Philipp
- Submission to CAV'18 with Javier and Stefan
- Interns: Philip Offtermatt and Amrita Suresh
2. State complexity of common predicates
- STACS'18 with Javier and Stefan
3. Automatic analysis of convergence speed
- Ongoing work with Javier and Antonín Kučera

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This talk

\section*{Verification: state of the art}

\section*{Existing verification tools:}
- PAT: model checker with global fairness
(Sun, Liu, Song Dong and Pang CAV’09)
- bp-ver: graph exploration
(Chatzigiannakis, Michail and Spirakis SSS'10)
- Conversion to counter machines + PRISM/Spin
(Clément, Delporte-Gallet, Fauconnier and Sighireanu ICDCS'11)

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Only for populations of fixed size!

\section*{Verification: state of the art}

\section*{Sometimes possible to verify all sizes:}
- Verification with the interactive theorem prover Coq
(Deng and Monin TASE’09)

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> Not automatic!

Verification: state of the art

Sometimes possible to verify all sizes:
- Verification with the interactive theorem prover Co
(Deng and Monin TASE'09)

Challenge: verifying automatically all sizes

Testing whether a protocol computes \(\varphi\) amounts to testing:
\[
\begin{aligned}
\neg \exists C, D: & C \xrightarrow{*} D \wedge \\
& C \text { is initial } \wedge \\
& D \text { is in a } B S C C \wedge \\
& \text { opinion }(D) \neq \varphi(C)
\end{aligned}
\]

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As difficult as verification

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Relaxed with Presburger-definable overapproximation!

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Difficult to express

Testing whether a protocol computes \(\varphi\) amounts to testing:
\[
\begin{aligned}
\neg \exists C, D: & C \xrightarrow{*} D \wedge \\
& C \text { is initial } \wedge \\
& D \text { is terminal } \wedge \\
& \text { opinion }(D) \neq \varphi(C)
\end{aligned}
\]

BSCCs are of size 1 for most protocols!

Testing whether a protocol computes \(\varphi\) amounts to testing:
\[
\neg \exists C, D: \quad \begin{aligned}
& C \rightarrow D \wedge \\
& C \text { is initial } \wedge \\
& D \text { is terminal } \wedge \\
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Testable with an SMT solver

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\]

But how to know whether all BSCCs are of size 1?

Protocol is silent if fair executions reach terminal configurations


\section*{Protocol is silent if fair executions reach terminal configurations}
- Testing silentness is as hard as verification of correctness
- But most protocols satisfy a common design


BSCCs of size 1

\section*{Partition \(T=T_{1} \cup T_{2} \cup \cdots \cup T_{n}\) s.t. for every \(i\)}
- all executions restricted to \(T_{i}\) terminate
- if \(T_{1} \cup \cdots \cup T_{i-1}\) disabled in \(C\) and \(C \xrightarrow{T_{i}^{*}} D\), then \(T_{1} \cup \cdots \cup T_{i-1}\) also disabled in \(D\)


\section*{Partition \(T=T_{1} \cup T_{2} \cup \cdots \cup T_{n}\) s.t. for every \(i\)}
- all executions restricted to \(T_{i}\) terminate
- if \(T_{1} \cup \cdots \cup T_{i-1}\) disabled in \(C\) and \(C \xrightarrow{T_{i}^{*}} D\), then \(T_{1} \cup \cdots \cup T_{i-1}\) also disabled in \(D\)


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\(T_{1}\)
\[
\begin{aligned}
& B R \rightarrow b r \\
& R b \rightarrow R r \\
& B r \rightarrow B b \\
& b r \rightarrow b b
\end{aligned}
\]
\[
\begin{array}{r}
T_{1} \\
B R \rightarrow b r \\
R b \rightarrow R r \\
B r \rightarrow B b \\
b r \rightarrow b b
\end{array}
\]

Bad partition: not all executions over \(T_{1}\) terminate

\section*{\(T_{1}\) \\ \[
\begin{aligned}
& B R \rightarrow b r \\
& R b \rightarrow R r \\
& B r \rightarrow B b \\
& b r \rightarrow b b
\end{aligned}
\]}

Bad partition: not all executions over \(T_{1}\) terminate
\[
\begin{aligned}
\{\boldsymbol{B}, \boldsymbol{B}, \boldsymbol{R}, \boldsymbol{R}\} \rightarrow & \{\boldsymbol{B}, \boldsymbol{b}, \boldsymbol{r}, \boldsymbol{R}\} \rightarrow\{\boldsymbol{B}, \boldsymbol{b}, \boldsymbol{b}, \boldsymbol{R}\} \rightarrow \\
& \{\boldsymbol{B}, \boldsymbol{b}, \boldsymbol{r}, \boldsymbol{R}\} \rightarrow\{\boldsymbol{B}, \boldsymbol{b}, \boldsymbol{b}, \boldsymbol{R}\} \rightarrow \cdots
\end{aligned}
\]

\[
\begin{array}{l:l}
T_{1} & T_{2} \\
\mathbf{B} \boldsymbol{R} \rightarrow \boldsymbol{b} \boldsymbol{r} & \boldsymbol{R} \boldsymbol{b} \rightarrow \boldsymbol{R} \boldsymbol{r}
\end{array} \quad \begin{gathered}
T_{3} \\
\end{gathered}: \begin{aligned}
& \boldsymbol{b} \boldsymbol{r} \rightarrow \boldsymbol{B} \boldsymbol{b} \boldsymbol{b}
\end{aligned}
\]
\# \(B \geq\) \# R:
\[
\left\{B^{*}, R^{*}\right\}
\]

\section*{\(\begin{array}{lll:l}T_{1} & \vdots & T_{2} & T_{3}\end{array}\) \\ \[
B R \rightarrow b r \quad R b \rightarrow R r
\] \\ \[
B r \rightarrow B b
\] \\ br r b b}
\#B \(\geq\) \# :
\[
\left\{B^{*}, \boldsymbol{R}^{*}\right\} \xrightarrow{*}\left\{B^{*}, \boldsymbol{b}^{*}, \boldsymbol{r}^{*}\right\}
\]

\section*{\(\begin{array}{c:c:c}T_{1}> & T_{2} \quad & T_{3} \\ \mathbf{B R} \rightarrow \boldsymbol{b r} & \boldsymbol{R} \boldsymbol{b} \rightarrow \boldsymbol{R r} & \mathbf{B r} \rightarrow \boldsymbol{B} \boldsymbol{b} \\ & & \boldsymbol{b r} \rightarrow \boldsymbol{b} \boldsymbol{b}\end{array}\)}
\# \(B \geq\) \# R:
\[
\left\{B^{*}, R^{*}\right\} \xrightarrow{*}\left\{B^{*}, b^{*}, r^{*}\right\}
\]

\# \(B \geq\) \#R:
\[
\left\{B^{*}, \boldsymbol{R}^{*}\right\} \xrightarrow{*}\left\{B^{*}, \boldsymbol{b}^{*}, \boldsymbol{r}^{*}\right\} \xrightarrow{*}\left\{B^{*}, \boldsymbol{b}^{*}\right\}
\]
\[
\begin{array}{c:c:c}
T_{1} & T_{2} & T_{3} \\
\boldsymbol{B} \boldsymbol{R} \rightarrow \boldsymbol{b} \boldsymbol{r} & \boldsymbol{R} \boldsymbol{b} \rightarrow \boldsymbol{R} \boldsymbol{r} & \mathbf{B r} \rightarrow \boldsymbol{B} \boldsymbol{b} \\
& \boldsymbol{b} \boldsymbol{r} \rightarrow \boldsymbol{b} \boldsymbol{b}
\end{array}
\]
\# \(B \geq\) \# :
\[
\left.\left\{\boldsymbol{B}^{*}, \boldsymbol{R}^{*}\right\} \xrightarrow{*}\left\{\boldsymbol{B}^{*}, \boldsymbol{b}^{*}, \boldsymbol{r}^{*}\right\} \longrightarrow \boldsymbol{B}^{*}, \boldsymbol{b}^{*}\right\}
\]
\#R > \# B:
\[
\left\{R^{+}, B^{*}\right\}
\]

\section*{Common design: layered termination}

\section*{\(\begin{array}{c:c}T_{1} \quad \boldsymbol{B} & T_{2} \\ \boldsymbol{B} \boldsymbol{R} \rightarrow \boldsymbol{b} \boldsymbol{r} & \boldsymbol{R} \boldsymbol{b} \rightarrow \boldsymbol{R} \boldsymbol{r}\end{array}\) \\ \(T_{3}\) \\ \(B r \rightarrow B b\) \\ \(b r \rightarrow b b\)}
\# \(B \geq\) \# R:
\[
\left\{\boldsymbol{B}^{*}, \boldsymbol{R}^{*}\right\} \xrightarrow{*}\left\{\boldsymbol{B}^{*}, \boldsymbol{b}^{*}, \boldsymbol{r}^{*}\right\} \longrightarrow \text { * }\left\{\boldsymbol{B}^{*}, \boldsymbol{b}^{*}\right\}
\]
\#R > \# B:
\[
\left\{\boldsymbol{R}^{+}, \boldsymbol{B}^{*}\right\} \xrightarrow{*}\left\{\boldsymbol{R}^{+}, \boldsymbol{r}^{*}, \boldsymbol{b}^{*}\right\}
\]

\section*{Common design: layered termination}

\section*{\(T_{1}\) \\ \[
T_{3}
\] \\ \[
B R \rightarrow b r: R b \rightarrow R r
\] \\ \[
B r \rightarrow B b
\] \\ \[
b r \rightarrow b b
\]}
\# \(B \geq\) \# R:
\[
\left.\left\{\boldsymbol{B}^{*}, \boldsymbol{R}^{*}\right\} \xrightarrow{*}\left\{\boldsymbol{B}^{*}, \boldsymbol{b}^{*}, \boldsymbol{r}^{*}\right\} \longrightarrow \boldsymbol{B}^{*}, \boldsymbol{b}^{*}\right\}
\]
\# R > \# B:
\[
\left\{\boldsymbol{R}^{+}, \boldsymbol{B}^{*}\right\} \longrightarrow{ }^{*}\left\{\boldsymbol{R}^{+}, \boldsymbol{r}^{*}, \boldsymbol{b}^{*}\right\} \longrightarrow{ }^{*}\left\{\boldsymbol{R}^{+}, \boldsymbol{r}^{*}\right\}
\]

\section*{Common design: layered termination}

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\]

\section*{Theorem \\ Deciding whether a protocol is strongly silent \(\in\) NP}

PODC'17

\section*{Proof sketch}

Guess partition \(T=T_{1} \cup T_{2} \cup \cdots \cup T_{n}\) and test whether it is correct by verifying
- Petri net structural termination
- Additional simple structural properties

\section*{Theorem}

Strongly silent protocols as expressive as general protocols

\section*{Proof sketch}
- Protocols for
\[
\begin{aligned}
& a_{1} x_{1}+\ldots+a_{n} x_{n} \geq b \\
& a_{1} x_{1}+\ldots+a_{n} x_{n} \equiv b(\bmod m)
\end{aligned}
\]
have layered termination partitions
- Conjunction and negation preserve layered termination

\section*{A new tool: Peregrine}

\section*{Peregrine: \(\lambda\) =Haskell + Z3 + JavaScript (front end) gitlab.lrz.de/i7/peregrine}
\begin{tabular}{l|l|r|r|r} 
Protocol & Predicate & \# states & \# trans. & Time (secs.) \\
\hline Majority [a] & \(x \geq y\) & 4 & 4 & 0.1 \\
Broadcast [b] & \(x_{1} \vee \cdots \vee x_{n}\) & 2 & 1 & 0.1 \\
Linear ineq. [c] & \(\sum a_{i} x_{i} \geq 9\) & 75 & 2148 & 2376 \\
Modulo [c] & \(\sum a_{i} x_{i}=0\) mod 70 & 72 & 2555 & 3177 \\
Threshold [d] & \(x \geq 50\) & 51 & 1275 & 182 \\
Threshold [b] & \(x \geq 325\) & 326 & 649 & 3471 \\
Threshold [e] & \(x \geq 10^{7}\) & 37 & 155 & 19
\end{tabular}
[a] Draief et al. 2012 [c] Angluin et al. 2006
[e] Offtermatt 2017 (bachelor thesis)
[b] Clément et al. 2011 [d] Chatzigiannakis et al. 2010

\section*{Demonstration}

\section*{Threshold state complexity: logarithmic bounds}

Given: \(\quad\) Presburger-definable predicate \(\varphi\)
Question: Smallest number of states
necessary to compute \(\varphi\) ?

\section*{Threshold state complexity: logarithmic bounds}

Given: \(\quad\) Presburger-definable predicate \(\varphi\)
Question: Smallest number of states necessary to compute \(\varphi\) ?

Difficult problem...
What about basic predicates?

\title{
Threshold state complexity: logarithmic bounds
}

Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

\section*{Threshold state complexity: logarithmic bounds}

Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

\section*{Upper bound: c+1}

Lower bound: 2

\section*{Threshold state complexity: logarithmic bounds}

Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

Upper bound: c+1
Lower bound: 2

Theorem
Computable with \(O(\log c)\) states, if \(c=2^{n}\).

\section*{Proof sketch}
\[
\begin{array}{ccc}
(1,1) & \mapsto & (2,0) \\
(2,2) & \mapsto & (4,0) \\
\vdots & & \vdots \\
\left(2^{n-1}, 2^{n-1}\right) & \mapsto & \left(2^{n}, 0\right) \\
\left(2^{n}, m\right) & \mapsto & \left(2^{n}, 2^{n}\right)
\end{array}
\]

\section*{Threshold state complexity: logarithmic bounds}

Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

Upper bound: c+1
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Computable with \(O(\log c)\) states, if \(c=2^{\prime \prime}\).

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\[
\begin{array}{clc}
(1,1) & \mapsto & (2,0) \\
(2,2) & \mapsto & (4,0) \\
\vdots & & \vdots \\
\text { + extrastates } \\
\left(2^{n-1}, 2^{n-1}\right) & \mapsto & \left(2^{n}, 0\right) \\
\left(2^{n}, m\right) & \mapsto & \left(2^{n}, 2^{n}\right)
\end{array}
\]

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Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

Upper bound: \(O(\log c)\)
Lower bound: 2

Theorem
Let \(P_{0}, P_{1}, \ldots\) be protocols such that \(P_{c}\) computes \(x \geq c\). There are infinitely many \(c\) s.t. \(P_{c}\) has \(\geq(\log c)^{1 / 4}\) states.

\section*{Proof sketch}

Counting argument on \# unary predicates vs. \# protocols.

\section*{Threshold state complexity: logarithmic bounds}

Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

Upper bound: \(O(\log c)\)
Lower bound: \(\underbrace{O\left(\log ^{1 / 4} c\right)}_{\text {for inf. many } c}\)

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Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

Upper bound: \(O(\log c)\)
Lower bound: \(\underbrace{O\left(\log ^{1 / 4} c\right)}\) for inf. many c
\[
\begin{aligned}
& \text { Possible to go below } \\
& \log \text { a for some c? }
\end{aligned}
\]

\section*{Threshold state complexity: logarithmic bounds}

Given: \(\quad c \in \mathbb{N}\)
Question: Smallest number of states necessary to compute \(x \geq c\) ?

Upper bound: \(O(\log c)\)
Lower bound: \(\underbrace{O\left(\log ^{1 / 4} c\right)}\) for inf. many c

Possible to go below \(\log _{c}\) for some c?
Yes!

\section*{Threshold state complexity: sublogarithmic bounds}

\section*{Theorem}

There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

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There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

\section*{Lemma}

Mayr and Meyer '82
For every \(c \in \mathbb{N}\), there exists a reversible multiset rewriting system \(\mathcal{R}_{c}\) over alphabet \(\Sigma \supseteq\{x, y, z, w\}\) of size \(O(c)\) with rewriting rules \(T \subseteq \Sigma^{\leq 5} \times \Sigma \leq 5\) such that
\[
\{x, y\} \xrightarrow{*} M \text { and } w \in M \Longleftrightarrow M=\left\{y, z^{2^{2^{c}}}, w\right\}
\]

\section*{Threshold state complexity: sublogarithmic bounds}

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There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

\section*{Proof sketch}
- \(\mathcal{R}_{c}\) can be simulated by adding a padding symbol \(\perp\)

\section*{Threshold state complexity: sublogarithmic bounds}

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\section*{Proof sketch}
- \(\mathcal{R}_{c}\) can be simulated by adding a padding symbol \(\perp\)
\begin{tabular}{c|c} 
Rewriting system \(\mathcal{R}_{c}\) & 5-way population protocol \\
\hline\((e, f, g) \mapsto(h, i)\) & \((e, f, g, \perp, \perp) \mapsto(h, i, \perp, \perp, \perp)\) \\
\((e, f) \mapsto(g, h, i)\) & \((e, f, \perp, \perp, \perp) \mapsto(g, h, i, \perp, \perp)\)
\end{tabular}

\section*{Threshold state complexity: sublogarithmic bounds}

\section*{Theorem}

There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

\section*{Proof sketch}
- \(\mathcal{R}_{c}\) can be simulated by adding a padding symbol \(\perp\)

> Each 5-way transition is converted to a "gadget" of 2-way transitions

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There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

\section*{Proof sketch}
- \(\mathcal{R}_{c}\) can be simulated by adding a padding symbol \(\perp\)
- New rule: agents in state w can convert others to w

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\section*{Theorem}

There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

\section*{Proof sketch}
- \(\mathcal{R}_{c}\) can be simulated by adding a padding symbol \(\perp\)
- New rule: agents in state w can convert others to w
- Simulate \(\mathcal{R}_{C}\) from \(\{x, y, \perp, \perp, \ldots, \perp\}\)

\section*{Threshold state complexity: sublogarithmic bounds}

\section*{Theorem}

There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

\section*{Proof sketch}
- \(\mathcal{R}_{c}\) can be simulated by adding a padding symbol \(\perp\)
- New rule: agents in state w can convert others to w
- Simulate \(\mathcal{R}_{c}\) from \(\{x, y, \perp, \perp, \ldots, \perp\}\)
- \(\{w, w, \ldots, w\}\) reachable \(\Longleftrightarrow\) initially \(\geq 2^{2^{c}}\) agents in \(\perp\)

\section*{Threshold state complexity: sublogarithmic bounds}

Theorem
There exist protocols \(P_{0}, P_{1}, \ldots\) and numbers \(c_{0}<c_{1}<\cdots\) such that \(P_{i}\) computes \(x \geq c_{i}\) and has \(O\left(\log \log c_{i}\right)\) states.

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- \(\mathcal{R}_{c}\) can be simulated by adding a padding symbol \(\perp\)
- New rule: agents in state w can convert others to w
- Simulate \(\mathcal{R}_{c}\) from \(\{x, y, \perp, \perp, \ldots, \perp\}\)
- \(\{w, w, \ldots, w\}\) reachable \(\Longleftrightarrow\) initially \(\geq 2^{2^{c}}\) agents in \(\perp\)
- By reversibility and fairness, cannot avoid \(\{w, w, \ldots, w\}\)

\section*{State complexity: beyond threshold}

Let \(A \in \mathbb{Z}^{m \times k}\), let \(\boldsymbol{c} \in \mathbb{Z}^{m}\) and let \(n\) be the largest absolute value of numbers occurring in \(A\) and \(c\).

\section*{Observation}

Classical protocol computing \(A \boldsymbol{x}+\mathbf{c}>\mathbf{0}\) has \(O\left(n^{m}\right)\) states.

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Let \(A \in \mathbb{Z}^{m \times k}\), let \(\boldsymbol{c} \in \mathbb{Z}^{m}\) and let \(n\) be the largest absolute value of numbers occurring in \(A\) and \(c\).

\section*{Observation}

Classical protocol computing \(A \mathbf{x}+\mathbf{c}>\mathbf{0}\) has \(O\left(n^{m}\right)\) states.

Theorem
There exists a protocol that computes \(A \boldsymbol{x}+\boldsymbol{c}>\mathbf{0}\) and has
- at most \(O((m+k) \cdot \log m n)\) states
- at most \(O(m \cdot \log m n)\) leaders

\section*{Conclusion}

\section*{Peregrine:}
- Graphical and command-line tool for designing, simulating and verifiying population protocols
- Can verify silent protocols

\section*{Future work:}
- Verification of non silent protocols (ongoing with Amrita)
- Convergence speed analysis (ongoing with Javier and Tony)
- Failure ratio analysis
- LTL model checking

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\section*{State complexity:}
- Complexity of \(x \geq c\) can be decreased from \(O(c)\) to \(O(\log c)\) and sometimes \(O(\log \log c)\)
- Similar results for systems of linear inequalities

\section*{Future work:}
- Is \(O(\log \log \log c)\) sometimes possible? (not for the class of 1-aware protocols)
- State complexity of Presburger-definable predicates
- Study of the trade-off between size and speed

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\section*{Thank you! Vielen Dank!}```

